



GYMNASIUM GUIDELINES

SCHEDULE



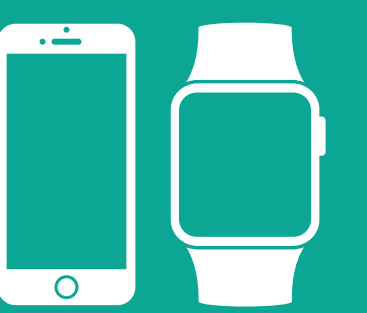
- The gymnasium is reserved at various times. Please consult the posted gym schedule before use. The schedule changes monthly so refer to it often.
- All participants, of any age or skill level, are allowed an equal opportunity for gym use. Only during reserved times will a group have exclusive use of any area.

AGE



- Parents/Guardians must remain on property for children ages 11 and under.

ELECTRONICS



- Music is not permitted.
- Taking photos of other members or guests is prohibited.

DRINK UP



- Water and sports drinks in enclosed containers are welcome.
- No food permitted in Gymnasium.

ATTIRE



- Please wear proper athletic attire and shoes at all times.
- Only non-marking athletic shoes allowed. No open toe shoes or dress shoes.
- Crop tops and sports bras worn as outerwear are not permitted.
- Shirts must be worn at all times. All tops must cover nipple area.
- Proper athletic attire is determined at the discretion of YMCA staff.

EQUIPMENT



- No hanging or grabbing on the rims or nets at any time.
- No kicking or inappropriate use of the equipment or balls.
- Keep balls away from the ceiling, lights and walls.
- Do not move or set up equipment/nets without YMCA staff approval.
- Must be at least 12 years old to borrow equipment.

RESPECT



- Be respectful of others.
- Refrain from the use of profanity, fighting, excessive yelling, unnecessary aggressiveness, and unsportsman-like conduct.

SAFETY



- The YMCA is not responsible for personal injury, lost, damaged or stolen items.
- Report all injuries to a staff member on duty.

The Y reserves the right to ask anyone not adhering to the posted guidelines to leave the premises.
Membership may be terminated for violating posted guidelines.

The YMCA is based on Four Core Values: Honesty, Respect, Responsibility, and Caring.

The above rules and guidelines are there to help each member practice these core values so that every member can participate and enjoy all the YMCA has to offer.